

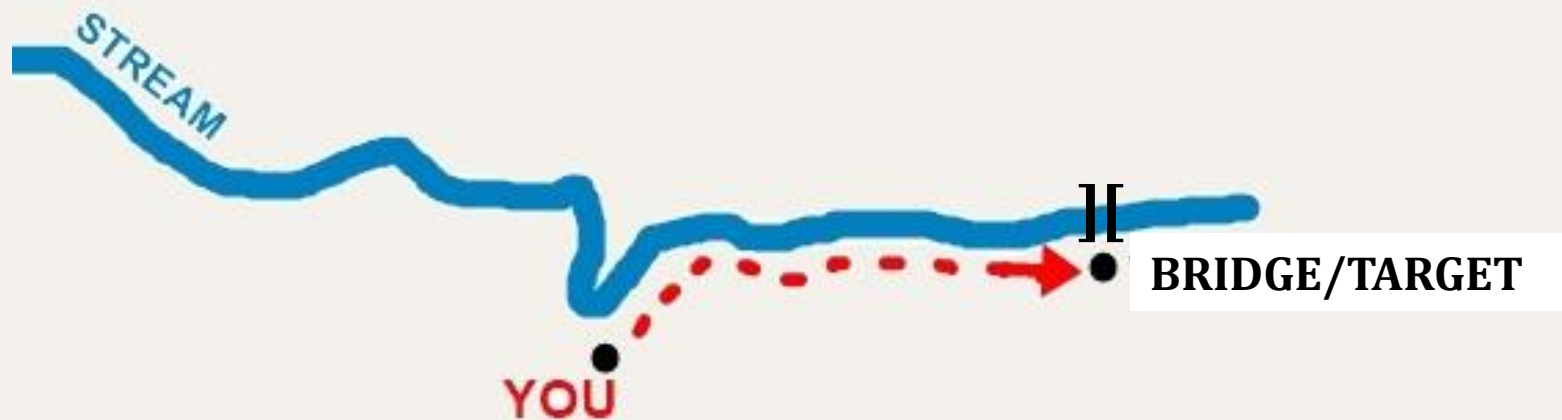
NAVIGATION TECHNIQUES

Tick list, aiming off, attack points, handrails...



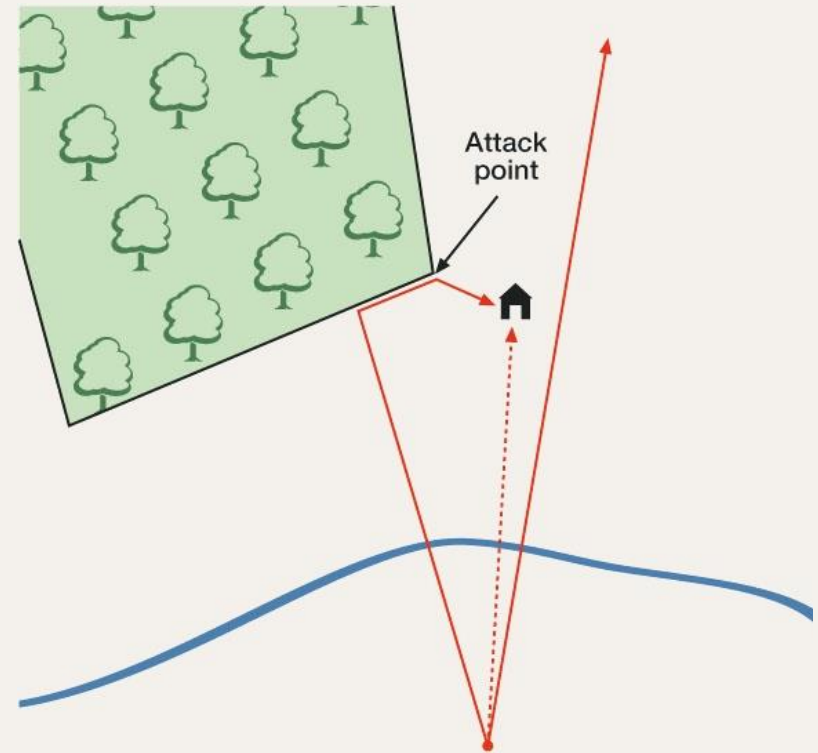
HANDRAILS/LINEAR FEATURES

A linear feature can be a road, trail, stream, that you can follow easily and which will bring you to your target/attack points. Following a handrail makes it much easier to keep track of exactly where you are.

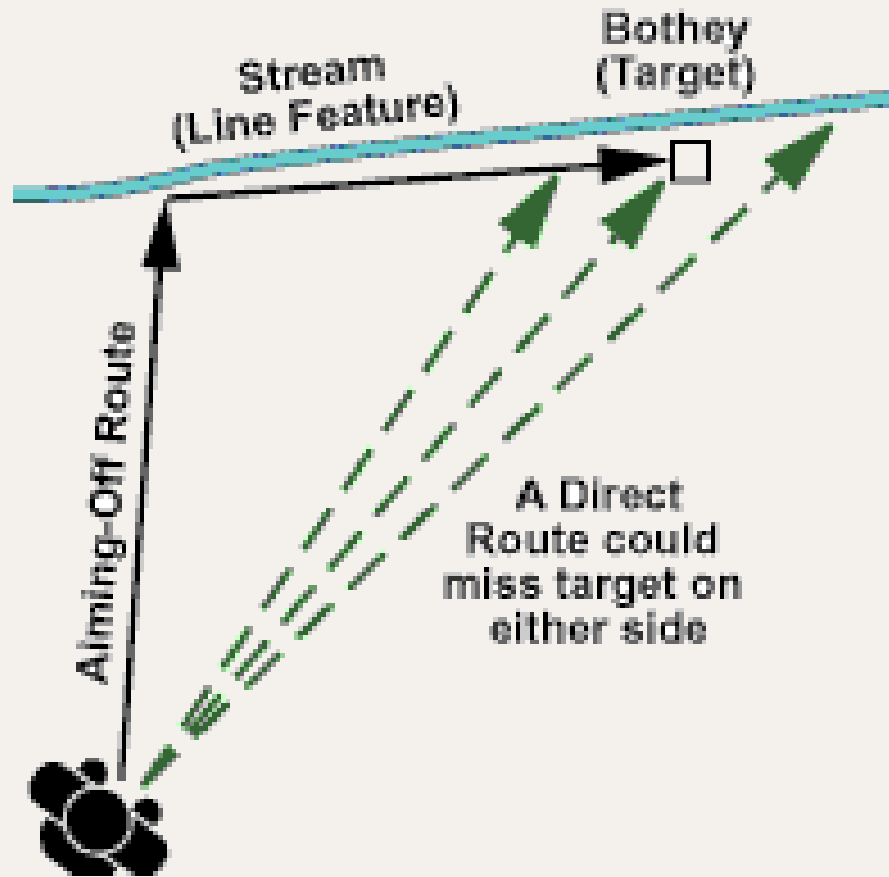


ATTACK POINTS

An attack point means finding a handrail feature/large target which makes it easier to navigate to your intended destination.



AIMING OFF



Usually used when the objective lies on a linear feature. If you reach the linear feature without aiming off intentionally, you won't know in which direction you have to go to reach to the main feature.

TICK LIST

To confirm you're going in the right direction, do a list of all the features you're supposed to come across before reaching your target and tick them each time you cross one. If you don't cross them in correct sequence, it means that you're gone in the wrong direction.

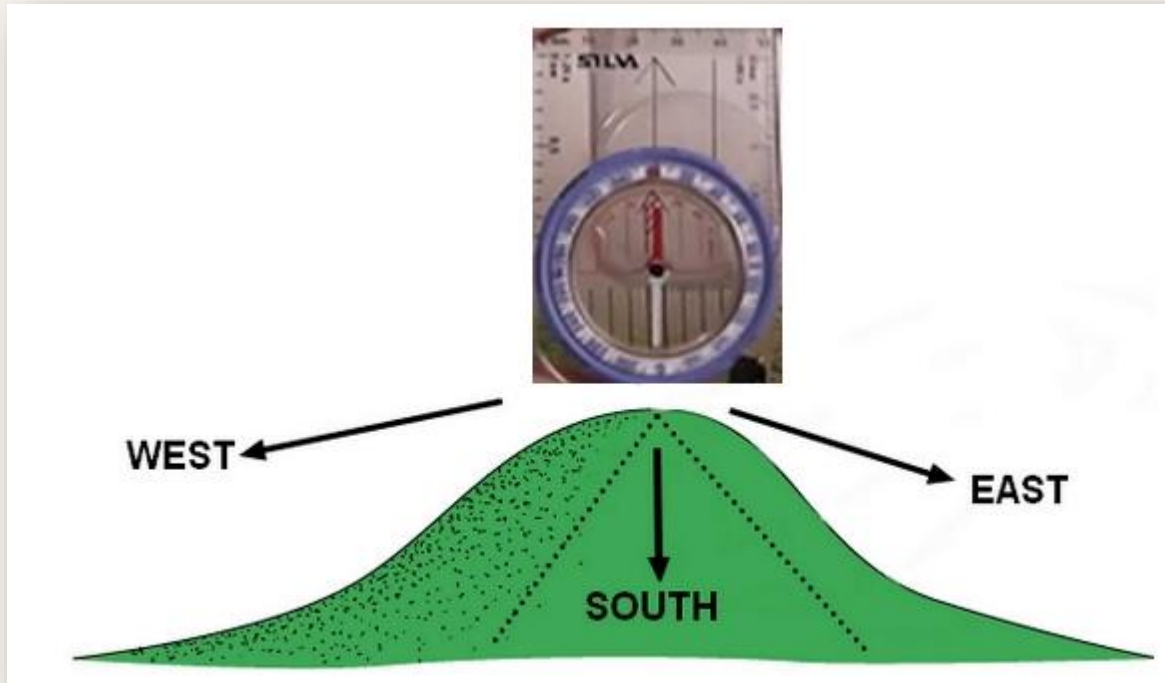


OVERSHOOT/COLLECTING FEATURES



These are obvious features on a short distance that you will recognize if you went too far and you overshoot your target.

SLOPE ASPECT



Aspect is the compass direction that a slope faces. If you are on a slope and there isn't any good visibility, you can take your compass and look where is the North to find your way.